

**CLAIMS:**

What is claimed is:

1. A method of processing an interruptible repeat instruction, comprising:
  - fetching a target instruction for repeated execution;
  - 5        executing the target instruction a predetermined number of times; and
  - interrupting the executing during a processing exception to load a first instruction from
  - an interrupt service routine into an instruction register for subsequent execution, the first
  - instruction being determined without reference to a program counter.
- 10    2. The method according to claim 1, further comprising:
  - fetching a repeat instruction that determines the target instruction for repeated execution.
3. The method according to claim 2, wherein the repeat instruction includes a loop count value
- that determines the predetermined number of times the target instruction is executed.
- 15    4. The method according to claim 2, wherein the repeat instruction includes an address
- specifying a memory location that includes a loop count value for determining the
- predetermined number of times the target instruction is executed.
- 20    5. The method according to claim 1, further comprising:
  - setting a repeat flag.
6. The method according to claim 5, further comprising:

continuing the executing after the interrupting when the repeat flag is set.

7. The method according to claim 6, wherein the executing continues after the interrupting when the repeat flag is set without re-fetching the target instruction.

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8. The method according to claim 1, further comprising resetting the repeat flag after executing the target instruction the predetermined number of times.

9. A processor including interruptible repeat instruction processing, comprising:

a program memory for storing instructions including a repeat instruction and a target instruction;

a program counter for identifying current instructions for processing;

a loop control unit for executing the repeat instruction to a) store and change a loop count value in a repeat count register and b) prevent an instruction after the target instruction from being fetched until the loop count value reaches or exceeds a predetermined value; and

an execution unit for repeatedly executing the target instruction until the loop count value reaches or crosses the predetermined value;

wherein the executing may be interrupted during a processing exception to load a first instruction from an interrupt service routine into an instruction register for subsequent execution, the first instruction being determined without reference to a program counter.

10. The processor according to claim 9, wherein the repeat instruction itself includes the loop count value.

11. The processor according to claim 9, wherein the repeat instruction includes an address specifying a memory location that includes the loop count value.

12. The processor according to claim 10, further comprising:

5           a status register;  
          wherein the loop unit further sets a repeat flag within the status register during repeat instruction processing.

10           13. The processor according to claim 12, wherein the execution unit continues to repeatedly execute the target instruction after the interrupt when the repeat flag is set.

14. The processor according to claim 12, wherein the loop control unit resets the repeat flag after the loop count value reaches the predetermined value.

15           15. The processor according to claim 9, wherein the loop control unit changes the loop count value by decrementing it.

16. The processor according to claim 9, wherein the loop control unit changes the loop count value by incrementing it.

20           17. The processor according to claim 9, wherein the predetermined value is zero.

18. The processor according to claim 9, wherein the predetermined value is not zero.